## Best of the Rest "Scotch Triples" Tournament Rules

## 1. Thanks for coming today. Excellent sportsmanship is #1. Have fun! © © ©

- 2. The tournament will be run today, following the "modified single elimination" format that is used at most major APA Regional and National tournaments. This format ensures that every team gets to PLAY at least 2 times (but not necessarily lose twice).
- 3. Use the bracket board to see who and where you play next. <u>It is your responsibility to check</u> the board when you arrive to make sure you appear somewhere on the board. Table numbers will appear on the bracket board, circled in color. <u>It is also your responsibility to know</u> when and where you play next. We will NOT come find you or call you when you are up, so check the tournament board frequently.
- 4. 3-person teams. Maximum combined skill level limit of 15 for the 3-players you utilize during any given round, using each player's skill level in the format of the participating team listed on the Spring team roster OR their current SL in that format whichever is HIGHER. "Current" means SL on the day we run the SL report, which is 7 days prior to tournament. Refer to the skill level sheet you received at sign-in. Only one SL6 or higher can participate on each 3-person team for any given round.
- 5. All participating players must be on an active (summer) Northern NV APA roster of some kind either 8-Ball or 9-Ball. IF anyone appears on the sign-in sheet you received at sign in that is NOT on a summer team, it is your responsibility to let us know immediately. Your team will be disqualified if a non-eligible player participates.
- 6. Use the scoresheet provided at the registration table. ONE scoresheet per match is all you need (teams can share score-keeping responsibility).
- At the beginning of the match, both teams must tell eachother which 3 players will be participating during that particular match. Write those 3 players down – IN THE ORDER THEY WILL BE SHOOTING – on the scoresheet before you even start. (The 3 players participating must remain the same for that match, but can change later in the day with subsequent matches).
- At the beginning of the game, one player from each team lags. Winner of the lag gets to break... and also gets to decide which format will be played 1<sup>st</sup> – 8 ball or 9-Ball. After that first rack, it alternates back-and-forth from rack-to-rack between 8-Ball and 9 Ball.
- 9. 8 Ball rules are all the same as regular league night. 9 Ball rules are the same also, except for the fact that we're not keeping track of ball count instead, making the 9-Ball is a win (easier score-keeping).
- 10. Once play starts, handicap is no longer a factor. It's just a race to three racks (best of 5).

TURN – MORE RULES ON THE BACK OF THIS PAGE

- 11. Alternate shot. This means that after you pocket a ball, it's now your partner's turn to try. Rotate all 3 players, keeping that same order. Take turns each shot, even from game to game. So, if you win one game, your next shooter breaks on the next game. (The same person on your team who lags can also break, or you can alternate to one of your other shooters from lag to break... that's up to you).
- 12. One total time-out per team per rack. Limit time-outs to one-minute. Time-out advice must come ONLY from one of the 3 people actually shooting in that round. Only one person on your team can talk to the shooter during the time-out. The 3<sup>rd</sup> player should stand-back and stay out of the conversation. Why?... Mainly because this will help ensure the time-outs last only 1 minute.
- 13. Once play starts, it should be continuous. Please make every effort to take breaks for bathroom, smoking, etc. BEFORE your team is playing (not during your match).
- 14. No earphones.
- 15. No patches today except for the awesome "Best of the Rest" patch you received at sign-in of course. ☺ ☺
- 16. Do NOT talk to your team-mates while it's your team's turn at the table. No giving advice to eachother (unless you're using your official time-out). Doing so will result in a ball-in-hand foul the first time, followed by disqualification from the tournament. If a team complains that they "think" their opponents are giving each other advice without using a time-out, BOTH teams will be required to stand "away" from their own teammates throughout the rest of that entire match. "Away" means at opposite sides of the table. Don't let it come to this... obviously, this would take a lot of fun out of the event for you and your teammates.
- 17. Top 4 teams get framed certificates for each player who participated today.
- 18. Prize money distribution is listed at tournament table. <u>**100% payback**</u> to top 4 teams PLUS \$2,500.00 added!

THANKS TO COCONUT BOWL FOR AGREEING TO HOST OUR TOURNAMENT! WE GREATLY APPRECIATE THE EXCELLENT SERVICE PROVIDED BY THE STAFF!!! NO OUTSIDE FOOD OR DRINKS PLEASE. NO OUTSIDE WATER BOTTLES, STANLEY CUPS, ETC.